

ANDY JOHNSTON

CV

Real-time environments, creative technology and digital delivery.

I am a real-time environment and lighting artist working in Unreal Engine 5, with design and delivery either side of it. I assemble, light and compose scenes. I direct concept art across original IP. I have designed, built and shipped three production websites, and I still host them. Running my own studio has meant owning every stage, from first sketch through to live, rather than one slice of it.

ANDYSTONE720@GMAIL.COM · 0407 986 275 · TAPITALLEE NSW · REMOTE / HYBRID
· OPEN TO WORK

Experience

Founder & Lead

BLACK DINGO STUDIOS, INDEPENDENT STUDIO, REMOTE · 2023 / PRESENT

Run an independent studio end to end: art direction, real-time pipeline, web and operations.

Own visual direction on original titles in development across character, environment, faction and brand design.

Build and light real-time environments in Unreal Engine 5, managing the production pipeline.

Direct AI tooling to ship production software. Three live React and Next.js sites for three separate businesses, all hosted on Vercel.

Kept the studio delivering through team changes, continuing as sole operator across every function.

Systems & IT Lead

MORE THAN MILK CO., SHELLHARBOUR NSW · OCT 2024 / PRESENT

Sole responsibility for the company's IT infrastructure and systems across daily operations.

Delivered the customer facing website through Black Dingo Studios. It is the entry point that routes every customer to the ordering portal.

Set up automated email marketing from nothing for a business with no marketing function.

Wrote all stakeholder documentation and operational handbooks, turning undocumented process into systems staff could follow.

Distribution Subcontractor

MORE THAN MILK CO., SHELLHARBOUR NSW · MAR 2023 / OCT 2024

Daily route optimisation and delivery operations across an established territory.

Managed client relations on the ground, keeping accounts serviced and issues resolved.

Driver & Warehouse Manager

MORE THAN MILK CO., SHELLHARBOUR NSW · JAN 2014 / MAY 2021

Ran warehouse and forklift operations, inventory control and stock management.

Supervised a team and coordinated the daily flow of goods in and out. Progressed from part time to full time management.

Freelance Graphic Designer

SELF-EMPLOYED, REMOTE · 2014 / 2017

Built brand and logo systems end to end for apparel labels across motocross and streetwear.

UI, texture and advertisement design for independent clients.

Capability

Real-time. Unreal Engine 5 scene assembly, lighting, camera, composition and final grade.

Design. Concept art, art direction, environment design, brand and logo systems, graphic design.

Build. AI-assisted web design and delivery in React and Next.js, deployment and hosting.

AI workflow. AI-directed development, prompt engineering, generative image work, workflow design.

UNREAL ENGINE 5 · ADOBE CC · AFFINITY · SUBSTANCE · FIGMA
· REACT / NEXT.JS · VERCEL · CLAUDE / LEONARDO

CLASS C (CAR) · CLASS R (MOTORCYCLE) · TLILIC0003 FORKLIFT
· RECORD OF SCHOOL ACHIEVEMENT · READY2WORK PROGRAM